



Marulan Waste Management Centre

FEES & CHARGES 2024-25

These fees and charges are for waste generated in the Goulburn Mulwaree LGA only. All waste generated outside the Goulburn Mulwaree LGA (non-levy regulated areas only) is charged $\times 2.5$ the relevant fee. Council does not accept waste from levy regulated areas.

A small trailer is single axle of the following dimensions: L 1800mm x W 1200mm x H 350mm max.

Large loads may be rejected and directed to Goulburn to be weighed and charged the appropriate tonnage rate at the discretion of Council staff.

	FEE BASIS	FEE
Household recycling (up to a small trailer)	Per entry	\$9
Sorted mixed waste: small quantity (< half 140L bin uncompacted)	Per entry	\$24
Sorted mixed waste: twin cab ute/small trailer (max. height 350mm)	Per entry	\$40
Sorted mixed waste: single cab ute/small trailer (max. height 450mm)	Per entry	\$61
Sorted mixed waste: twin cab and trailer	Per entry	\$80
Sorted mixed waste: single cab and trailer	Per entry	\$101
Mixed waste: uncompacted (max. 2m ³ or by negotiation)	Per cubic metre	\$165
Clean metal: twin/single cab ute or small trailer (max. height 450mm)	Per entry	\$8
Recyclable metal (cars not accepted): per cubic metre (max. 2m ³ or by negotiation)	Per cubic metre	\$13
Food organics and garden organics (FOGO): car/station wagon/twin cab ute/small trailer (max. height 350mm) – approved for composting by Council staff	Per entry	\$15
Food organics and garden organics (FOGO): ute and trailer – approved for composting by Council staff	Per entry	\$30
Food organics and garden organics (FOGO): per cubic metre – approved for composting by Council staff (max. 2m ³ or by negotiation)	Per cubic metre	\$76
Cat/dog	Per animal	\$64
Sheep	Per animal	\$64
Cattle/horse	Per animal	\$170
Fridges, freezers, air conditioners	Per item	\$23
Mattress	Per item	\$46
Mattress (pensioner)	Per item	\$36
Car tyres	Per item	\$23
Motorcycle tyres	Per item	\$23
Truck tyres	Per item	\$41
Tractor tyres	Per item	\$136
Clean fill: standard trailer	Per entry	\$15